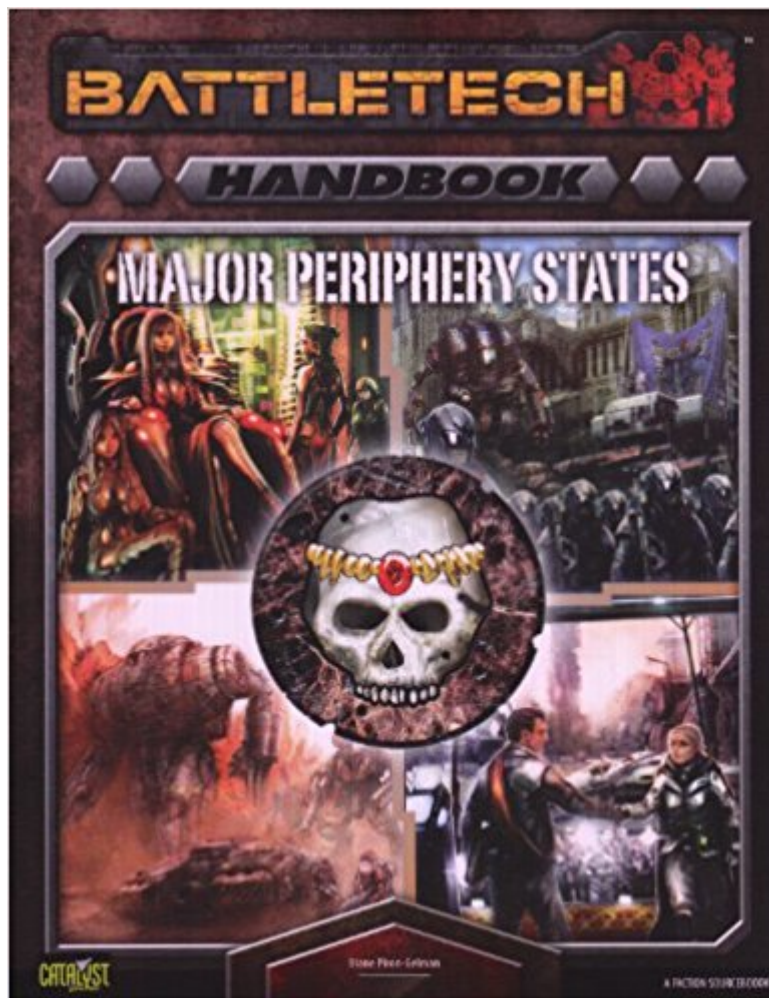


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Battletech Major Periphery States



Synopsis

The peoples of the Inner Sphere often consider themselves the epitome of technology and culture and relegate the denizens of the frontiers of known space to second-class citizenry, or worse. And yet it took the combined armies of the Inner Sphere more than twenty years to subjugate them during the forming of the first Star League half millennia ago. Magistracy of Canopus, Taurian Concordat, Marian Hegemony, Outworlds Alliance and Circinus Federation. Each is a unique star-spanning empire whose hardy-people have carved out their freedom with bare hand: an indenture they will not give up without a fight. Even the Great Houses have begun to learn that underestimating these Periphery States is dangerous indeed. Handbook: Major Periphery States collates the essential history, politics and culture of the Major Periphery States in a single volume. More than a mere sourcebook. Handbook: Major Periphery States provides rules for both Battletech and A Time of War: The Battletech RPG game play, including new support vehicles, creatures and more!

Book Information

Age Range: 3 - 12 years

Series: Battletech

Paperback: 216 pages

Publisher: Catalyst Game Labs (September 30, 2009)

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Shipping Weight: 1.2 pounds (View shipping rates and policies)

Average Customer Review: 4.7 out of 5 stars 3 customer reviews

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Customer Reviews

These new guides are excellent resources for anyone involved in CBT. Whether a seasoned veteran or a fresh recruit, if you are curious about any aspect of life in the 31st century, these are must-haves. With detailed accounts of several of the Periphery states, including warfare history, arms productions, relative strength of standing armies, economic prosperity and more, Handbook: Major Periphery States is the perfect guidebook for plotting adventures on the fringes of "civilized"

space. Useful both for RPG aficionados as well as those folks plotting a lengthy Alpha Strike or Classic BattleTech campaign. Learning the general disposition of various Periphery factions can even be useful in your own world-building. My only complaint is that it isn't longer! Maybe we'll get one with the "Minor" Periphery States in the future!

Good book covering the various nations of the Periphery of the Inner Sphere.

Favorite part of the Inner Sphere being explained in depth up to the end of the Davion and Steiner Civil War.

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